

Synopsis

Computer Science Degree 5 years work experience ~10 years programming Backend developer Web and mobile experience Programming in:

- Java at work
- JavaScript for personal project Started my own businesses

Projects

palsvspokemon.com loney.dev

GoDot Rougelike PvP Game (WIP)

Technologies

HTML, CSS, JavaScript/TypeScript

- Svelte/SvelteKit
- React/Next.js
- ShadCN
- Tailwind

PHP - Laravel

Java - Spring Boot

Docker

Cypress

Git

Linux

JetBrains/IntelliJ

Visual Studio Code

Skills

Azure, AWS
CI/CD Pipelines
DevOps
Unit testing
BDD testing
Postman (Official training)
Didgeridoo

What I'm learning

GoDot 3D Printing CAD modelling

Contact me

michael.loney137@gmail.com



https://loney.dev

SimplyAName

in Michael Loney

Name: Michael Loney,

Role: Software Developer

About me

Hey! I'm Michael, a software developer who loves to experiment with new technology. My main passion is in the backend, creating tools that automate and speed up processes, leaving the user free to get with their day.

In my free time I love to work on personal projects such as my game, built in GoDot, or play games like Splendor and Tarkov. I also do some 3D printing, creating fixes and accessories for the house such as replacement housing for a Christmas light.

Experience

IQUW | 2020 - Present | iquw.com

Currently I am part of the bespoke development team, mainly working with Java (Spring boot) projects. I also maintain a Outlook Add-in along side a SvelteKit website.

I created our CI/CD pipelines to test, build, tag and store an artifact of our projects to deploy, these applications were also containerised using Docker. We use Azure DevOps to track our projects and break them down into user stories and tasks which we assign each sprint.

Gain Applications | 2017-2021

My room-mate and I started a discount platform with myself as the developer and Tom as PR and sales. While building the business I released our website (Laravel) and an IOS and Android app built with Flutter on the their respective App stores. We pitched our app all over the UK and was used by thousands of users with a large number of stores signed up in the Swansea area.

Innovation | 2020 - 2020 | innovationllp.com

At Innovation I improved their website (Laravel) and mobile apps (Swift & Kotlin). We used GitLab to track issues, project progress and store our code.

Theatrix | 2019 - 2020

I did some freelance work for Theatrix, creating a prototype Flutter app used for pitching. I also made their website to handle early sign ups with MailChimp, hosted in an S3 bucket on AWS.

Education

Swansea University | 2016-2020

Computer Science - 2.1

Radyr Comprehensive | 2012-2016

A-Levels

BTEC ICT – Distinction, Computing – C, Welsh Bacc – A

GCSE

Computing - A, ICT - A, Maths - A x2, English - C

References Available on Request